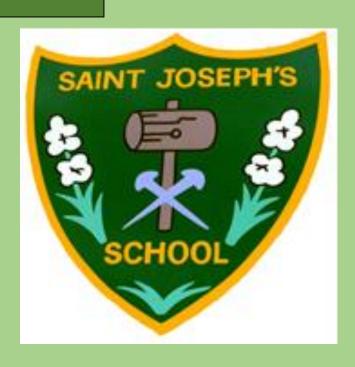
# PE



St Joseph's Catholic Primary School, a Voluntary Academy, Langwith Junction

Nursery Topic:	By the end of Advent I children will know how to: Introduction	By the end of Advent 2 children will know how to: Introduction	By the end of Lent I children will know how to: Fundamentals	By the end of Lent 2 children will know how to: Dance: Unit 1	By the end of Pentecost I children will know how to: Gymnastics:	By the end of Pentecost 2 children will know how to: Ball Skills:
C1 :11	to School	to PE: Unit 1	Unit 1		Unit 1	Unit 1
Skills		<ul> <li>Move around safely in a space.</li> <li>Follow instruction s and stop safely.</li> <li>Develop control when using equipment</li> </ul>	<ul> <li>Run and stop sagely.</li> <li>Change direction sagely.</li> <li>Balance whilst stationary and on the move.</li> <li>Begin to explore take off and</li> </ul>	<ul> <li>Explore how their body moves.</li> <li>Copy basic body actions and rhythms.</li> <li>Explore actions in response to music and an idea.</li> </ul>	<ul> <li>Show contrast with their bodies including wide/narro wstraight/c urved.</li> <li>Explore shapes and balances in stillness using diggerent parts og</li> </ul>	

		<ul> <li>Play safely as a group.</li> <li>Follow a path and take turns.</li> <li>Work co-operatively with a partner.</li> </ul>	• Skip as a	<ul> <li>Explore pathway and the space around them in relation to others.</li> <li>Perform in grant of others.</li> </ul>	their bodies. Explore rocking and rolling. Jump sagely.	hands and seet. • Bounce and catch a ball.
Vocabulary	Sage, space, control, equipment.		Run, stop, space, jump, balance, skip	Move, copy, shape, space, safely, travel, sideways, forward, backwards.	Move, copy, over, shape, space, rock, sagely, sideways, travel, forwards, backwards.	Run, stop, throw.

Reception Topic:	By the end of Advent I children will know how to: Forest Schools	By the end of Advent 2 children will know how to: Forest Schools	By the end of Lent I children will know how to: Fundamentals Unit 2	By the end of Lent 2 children will know how to: Dance Unit 2	By the end of Pentecost I children will know how to: Gymnastics Unit 2	By the end of Pentecost 2 children will know how to: Ball Skills Unit 2
Skills	<ul> <li>Move around sagely in a space.</li> <li>Follow instruction s and stop sagely.</li> <li>Develop control when using equipment</li> <li>Play sagely as a group.</li> </ul>	<ul> <li>Move around safely in a space.</li> <li>Follow instruction s and stop safely.</li> <li>Develop control when using equipment</li> <li>Play safely as a group.</li> </ul>	<ul> <li>Run and stop sagely.</li> <li>Change direction sagely.</li> <li>Balance whilst stationary and on the move.</li> <li>Begin to explore take off and landing sagely</li> </ul>	<ul> <li>Explore how their body moves.</li> <li>Copy basic body actions and rhythms.</li> <li>Explore actions in response to music and an idea.</li> <li>Explore pathway and the</li> </ul>	<ul> <li>Show         contrast         with their         bodies         including         wide/narro         wstraight/c         urved.</li> <li>Explore         shapes and         balances in         stillness         using         diggerent         parts of         their         bodies.</li> </ul>	larger balls and beanbags.

	<ul> <li>Follow a path and take turns.</li> <li>Work co-operatively with a partner.</li> </ul>	<ul> <li>Follow a path and take turns.</li> <li>Work co-operatively with a partner.</li> </ul>	whilst jumping. • Hop on both seet. • Skip as a travelling action.	space around them in relation to others. • Perform in front of others.	<ul> <li>Explore rocking and rolling.</li> <li>Jump sagely.</li> </ul>	
Vocabulary	Sage, space, control, equipment.	Sage, space, control, equipment.	Run, stop, space, jump, balance, skip	Move, copy, shape, space, sagely, travel, sideways, gorward, backwards.	Move, copy, over, shape, space, rock, sagely, sideways, travel, gorwards, backwards.	Run, stop, throw.

Year I Topic:	By the end of Advent I children will know how to: Fundamentals	By the end of Advent 2 children will know how to: Ball Skills	By the end of Lent I children will know how to: Dance	By the end of Lent 2 children will know how to: Gymnastics	By the end of Pentecost I children will know how to: Net and Wall Games	By the end of Pentecost 2 children will know how to: Athletics
Skills	<ul> <li>Change direction and dodge.</li> <li>Discover how the body moves at diggerent speeds.</li> <li>Move with some</li> </ul>	<ul> <li>Roll and throw with some accuracy towards a target.</li> <li>Begin to catch with two hands.</li> <li>Track a ball being</li> </ul>	<ul> <li>Copy, remember and repeat actions to represent a theme.</li> <li>Create their own actions in relation to a theme.</li> </ul>	<ul> <li>Explore     basic still     shapes,     (straight,     tuck,     straddle,     pike)</li> <li>Perform     balances     making     their body     tense,</li> </ul>	<ul> <li>Explore hitting a dropped ball with a racket.</li> <li>Explore throwing a ball over a net to land into the court area.</li> </ul>	<ul> <li>Run at diggerent speeds.</li> <li>Develop balance whilst jumping and landing.</li> <li>Hop, jump and leap</li> </ul>

control and balance.  Explore stability and landing sagely.  Show coordinatio n when turning a rope.  Use rhythm to jump continuous ly in a rope.  Demonstrat e control in take-off and	directly.  Begin to dribble with	Show varying speeds to represent an idea. Explore pathways within their performanc e Begin to explore actions and pathways with a partner. Begin to use counts within	stretched and curled.  Explore barrel, straight and gorward roll progression .  Explore shape jumps, including jumping off low apparatus.	<ul> <li>Explore underarm rallying with a partner.</li> <li>Use the ready position to move towards the ball.</li> </ul>	distance.  Throw for distance and accuracy.
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	when jumping. • Begin to hop in diggerent directions.					
Vocabulary	Fast, direction, slow, sagely	Hop, land, sagely.	Counts, pose, slow, fast, level, balance.	Action, jump, roll, level, direction, speed, point, balance.	Degender, points, dribbling, attacker, score, partner.	Far, hop, aim, gast, slow, bend, improve, direction, travel.

Year 2	By the end of Advent I children will know how to: Fundamentals	By the end of Advent 2 children will know how to: Invasion Games	By the end of Lent I children will know how to: Dance	By the end of Lent 2 children will know how to: Gymnastics	By the end of Pentecost I children will: Striking and Fielding Games	By the end of Pentecost 2 children will: Athletics
Skills	<ul> <li>Balance when changing direction.</li> <li>Clearly show diggerent speeds when running.</li> <li>Balance when performin g movement s</li> <li>Jump for height and in</li> </ul>	<ul> <li>Send and receive with increased control.</li> <li>Dribble with feet increasing control on the move.</li> <li>Move into space away from defenders.</li> <li>Stay close to other players to try and stop them</li> </ul>	<ul> <li>Accurately remember, repeat and link actions to express an idea.</li> <li>Develop an understan ding of dynamics.</li> <li>Develop the use of pathways and travelling actions to include levels.</li> </ul>	<ul> <li>Explore using diggerent shapes in diggerent gymnastic balances.</li> <li>Remember, repeat and link combinatio ns of gymnastic balances.</li> <li>Explore barrel, straight and gorward</li> </ul>	<ul> <li>Strike a ball with their hand and equipment with some consistency</li> <li>Understand that there are diggerent roles within a gielding team.</li> <li>Develop coordination and</li> </ul>	<ul> <li>Develop the sprinting action.</li> <li>Developin g jumping, hopping and skipping actions.</li> <li>Explore sagely jumping for distance and height.</li> </ul>

diggerent directions  Hop for distance, height in diggerent directions  Explore single and double bounce when jumping in a rope. Change technique for throwing for distance.	getting the ball.  Move with a ball towards a goal.  Roll, throw and kick a ball to hit a target.  Consistently track and collect a ball being sent directly.	<ul> <li>Explore working with a partner using unison, matching and mirroring.</li> <li>Develop the use of facial expression in their performan ce.</li> </ul>	roll and put into sequence work.  • Explore shape jumps and take off combinatio ns.	technique when throwing over and underarm Catch with two hands with some coordinatio n and technique.	Develop     overarm     throwing     gor     distance.
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Vocabular	Dodge, jog,	Received, send,	Mirror,	Link, pathway,	Fielder, send,	Sprint, jog,
y	hurdle,	teammate,	action,	sequence, tuck,	teammate,	distance,
	speed,	chest pass,	pathway,	straddle,	runs, better,	height, take
	steady,	possession,	direction,	speed, star,	received,	off, landing,
	sprint.	goal, dodge.	speed, timing.	pike.	bowler.	overarm,
	,	·		•		underarm.

Year 3 Topic	By the end of Advent I children will know how to: Invasion	By the end of Advent 2 children will know how to: Yoga	By the end of Lent I children will know how to: Dance	By the end of Lent 2 children will know how to: Gymnastics	By the end of Pentecost I children will know how to: Invasion	By the end of Pentecost 2 children will know how to: Athletics/OAA
	Games-Netball				Games- Football	
Skills	<ul> <li>Use a variety of throwing techniques in game situations.</li> <li>Use space with some success in game situations.</li> <li>Use simple tactics individually and with a team.</li> </ul>	<ul> <li>Demonstrat e increased control, when in poses and explore control in paired poses.</li> <li>Explore poses and movement in relation to their breath.</li> </ul>	<ul> <li>Create actions in response to a stimulus individually and in groups.</li> <li>Copy, remember and perform a dance phrase.</li> <li>Use canon, unison and formation to represent an idea.</li> </ul>	<ul> <li>Use matching and contrasting shapes.</li> <li>Choose actions that glow well into one another.</li> <li>Demonstrate increased glexibility and extension in their actions.</li> <li>Explore point and patch</li> </ul>	<ul> <li>Dribble the ball with geet with some control.</li> <li>Send and receive a ball abiding by the rules of the game.</li> <li>Develop movement skills to</li> </ul>	Athletics  • Develop the sprinting technique and apply it to the relay events.  • Develop technique when jumping for distance in a range of approaches and take off positions.

- Send and receive a ball abiding by the rules of the game.
- Develop movement skills to lose a degender.
- Use shooting actions in a game.
- Track an opponent to limit their scoring opportunities.
- Develop
   moving with
   a ball
   towards goal
   with some
   control.

- Explore
  arm
  balances
  with some
  control.
- Develop
   their ability
   to stay
   still and
   keep their
   cocus.
- Use dynamics to effectively express an idea.
- Use directions to transition between cormations
- Develop an understanding of formations.
  - Perform short, self-choreographed phrases showing awareness of timing using counts to keep in time with a partner and group.

- balances and transition smoothly into and out of them.
- Complete balances with increasing stability, control and technique.
- Demonstrate some strength and control when taking weight on diggerent body parts for longer periods of time.
- Develop the straight,

- lose a degender.
- Explore shooting actions.
- Track an opponent to limit their scoring opportunities.

Develop

moving
with a
ball
towards
a goal
with
some
control.

 Explore the technique gor a pull throw.

#### 

- Plan and implement strategies to solve problems.
- Develop map reading skills
- Follow and give instructions and are accepting of other people's ideas.
- Reglect on when and why they were

				barrel and gorward roll.  • Develop stepping into shape jumps with control.		successful at solving challenges.
Vocabulary	Track, receive, chest, shoulder, overhead, accurate	strength, try, link, perform, flexibility, perform, technique.	Flow, explore, create, perform, match, feedback, expression,	Flow, explore, create, matching, interesting, control, contrasting,	Receiver, gootwork, rebound, tracking, interception, mark, travelling, playing area	Athletics Speed, power, strength, accurately, higher, pace, control, gaster, gurther,  OAA Rules, route, trust, navigate, grid, discuss, plan.

Year 4	By the end of Advent I children will know how to:	By the end of Advent 2 children will know how to:	By the end of Lent I children will know how to:	By the end of Lent 2 children will:	By the end of Pentecost I children will:	By the end of Pentecost 2 children will:
Topic	Invasion Games- Hockey	Dance	Gymnastics	Swimming/Paralympic Sports	Striking and Fielding- Cricket	Athletics/OAA
Skills	<ul> <li>Develop passing to a teammate using a variety of techniques appropriate to the game.</li> <li>Develop control whilst dribbling under pressure.</li> </ul>	<ul> <li>Respond imaginatively to a range of stimuli related to character and narrative.</li> <li>Change dynamics confidently within a performance to express changes to character.</li> </ul>	<ul> <li>Develop the range of shapes they use in their sequence.</li> <li>Develop strength in bridge and shoulder stand.</li> <li>Develop control and gluency in</li> </ul>	• Explore the technique for specific strokes including head above water breast stroke, backstroke and grant crawl. • Demonstrate improved breathing technique in grant crawl. • Be comfortable with some	<ul> <li>Develop batting technique consistent with the rules of the game.</li> <li>Develop bowling skills with some consistency, abiding by the rules of the game.</li> </ul>	Athletics  Develop an understandin of speed and pace in relation to distance.  Develop power and speed in sprinting technique.  Develop technique for distance.

- Develop decision making around when to pass and when to shoot.
- Develop degending one on one and know when to win the ball.
- Move into space to help their team keep possession and score goals.

- Concidently
  use changes
  in level,
  direction
  and
  pathway.
- Use actions and reaction to express an idea.
- Persorm
   complex
   dances that
   communicate
   narrative
   and
   character
   well,
   persorming
   clearly and
   sluently.

individual and partner balances.

Develop

- the
  straight,
  barrel,
  corward,
  straddle
  roll
  percorming
  these with
  increased
  control.
  Develop
- Develop control in persorming and landing rotation jumps.

personal
survival
techniques
including
survival strokes
including
treading water
and sculling.

# Paralympic Sports

- Use their senses to support their game play.
- Roll a Boccia ball using correct technique.
- Describe how the body reacts at diggerent times and how this aggects performance.
- Explain why exercise is good for your health.

- Use
   overarm
   and
   underarm
   throwing
   with
   increased
   consistency
   in game
   situations.
- Begin to catch with one and two hands with some consistency in game situations.

Explore
 power and
 technique
 when
 throwing for
 distance in
 a pull throw
 and heave
 throw.

#### OAA

- Plan
   independently
   and in small
   groups,
   implementing
   a strategy
   with
   increased
   success.
- Identify key symbols on a map and use a key to

				<ul> <li>Know some</li> </ul>		help navigate
				reasons for		around a
				warming up and		grid.
				cooling down.		<ul> <li>Concidently</li> </ul>
						communicate
						ideas and
						listen to
						others.
						• With
						increased
						accuracy,
						critically
						reglect on
						when and
						why they
						were
						successful at
						solving
						challenges.
Vocabulary	Outwit,	Represent,	Technique,	Stroke, huddle,	Stance,	Power, stamina
	opposition,	reaction,	quality,	alternate, survival,	retrieve,	ossiciate,
	court, sield,	dynamics,	apparatus,	buoyancy, treading	opposition,	perseverance,
	opponent,	unison, control	persorm,	water.	stumped, two-	determination,
					handed pick	

pitch, contact.	extension, inverted.		up, technique, short barrier.	accuracy, personal best.
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Lopic I.	By the end by Advent I children will cnow how o: nvasion Games-	By the end of Advent 2 children will know how to:  Dance	By the end of Lent I children will know how to: Gymnastics	By the end of Lent 2 children will know how to: Invasion Games-	By the end of Pentecost I children will know how to: Net/Wall Games-	By the end of Pentecost 2 children will know how to: Athletics/OAA
	Basketball			Handball	Tennis	
Skills	Develop control when sending and receiving under pressure. Select and apply a variety of dribbling techniques	<ul> <li>Choreograph planned dances by using, adapting and developing actions and steps grom diggerent dance styles.</li> <li>Congidently use</li> </ul>	<ul> <li>Explore symmetrical and asymmetrical balances.</li> <li>Develop control and gluency in straight, barrel, corward straddle and</li> </ul>	<ul> <li>Demonstrate clear technique when sending a ball under pressure.</li> <li>Demonstrate good technique when catching a ball under pressure.</li> </ul>	<ul> <li>Develop the range of shots used in the games they play.</li> <li>Develop their range of serving techniques appropriate to the game they</li> </ul>	Athletics  • Apply  fluency and  coordination  when  running for  speed in  relay  changeovers  • Effectively  apply speeds  appropriate  for the  event.

- - to game situations. Create
  - tactics
    with
    others
    and
    applying
    them to
    game
    situations.
  - Track and mark with a variety of techniques and increased success.
  - Move to create space for themselves and

- dynamics to express diggerent dance styles.
- Use
  direction
  and
  patterning
  to express
  diggerent
  dance
  styles.
- Confidently use formations, canons, and unison to express a dance idea.
- Perçorm
   dances
   expressively,

- backwards roll.
- Perform
  shapes
  consistently
  and fluently
  to a high
  standard,
  sometimes
  linked with
  other
  gymnastic
  actions.
- Explore the progressions of a cartwheel.
- Select a range of jumps to include in sequence work.

Use a
 variety of
 throwing
 techniques
 with some

control.

- Demonstrate
  a range of
  techniques
  when
  tracking
  and
  collecting a
  ball.
- Explore
  creating
  tactics with
  others and
  applying
  them to
  game
  situations
- Select and apply a

- are playing.
- Use a
   variety of
   shots to
   keep a
   continuous
   rally.
- Demonstrate eggective gootwork patterns to move around the court.
- Develop power, control and consistency in jumping cor distance.
- Explore rhythm and technique in the triple jump.
- Develop technique and power in javelin and shot put.

#### OAA

Explore tactical planning within a team to overcome increasingly

	thers in	using a	variety of	challenging
	reir	range of	dribbling	tasks.
te	eam.	persormance,	techniques	<ul> <li>Develop</li> </ul>
		skills,	to game	navigational
		showing	situations.	skills and map
		accuracy		reading in
		and pluency.		increasingly
				challenging
				tasks including
				map
				orientation.
				<ul> <li>Explore a</li> </ul>
				variety of
				communication
				methods with
				increasing
				success.
				<ul> <li>Reglect on</li> </ul>
				when they
				were
				successful at
				solving
				challenges and
				alter the

			_			
						methods in
						order to
						improve.
Vocabulary	Tactics,	Dance	Gymnastics	Tactics,	Tactics,	Athletics
	ogsside,	Formation,	Symmetrical,	oggside,	volley, co-	technique,
	control, soul,	posture,	assymetrical,	control, soul,	operatively,	downsweep,
	support,	persormance,	rotation,	support,	zootwork,	upsweep, zlight,
	pressure,	canon,	synchronisation,	pressure,	continuously,	rhythm, stride
	obstruction,	relationships	aesthetics,	obstruction,	set, dig.	
	onside.		progression,	onside.		OAA
			canon.			Tactical,
						collaborate,
						control card,
						collective,
						orienteering,
						navigation.

Year 6	By the end of Advent I children will know how to:	By the end of Advent 2 children will know how to:	By the end of Lent I children will know how to:	By the end of Lent 2 children will know how to:	By the end of Pentecost I children will know how to:	By the end of Pentecost 2 children will:
Topic	Invasion Games- Tag Rugby	Health Related Fitness	Dance	Gymnastics	Striking and Fielding- Rounders	Athletics/OAA
Skills	<ul> <li>Develop making quick decisions about when, how and who to pass to.</li> <li>Explore creating attacking tactics with others in response</li> </ul>	<ul> <li>Change direction with a gluent action and can transitio n smoothly between varying speeds.</li> <li>Show gluency and control</li> </ul>	<ul> <li>Show         controlled         movements         which         express         emotions         and         geeling.</li> <li>Explore,         improvise         and         combine         movement         dynamics         to express         ideas</li> </ul>	<ul> <li>Combine and perform gymnastic shapes more fluently and effectivel y.</li> <li>Develop control in progressions of</li> </ul>	<ul> <li>Strike a bowled ball with increasing accuracy and consistency.</li> <li>Consistently select and apply the appropriate gielding action for</li> </ul>	Athletics  • Demonstrat e a clear understand ing of pace and use it to develop their own and others sprinting technique. • Develop power, control and

to the game.  • Explore creating and applying depending tactics with others in response to the game.  • Move to the correct space	when travelling , landing, stopping and changing direction. Can coordina tion body parts with a gluent action at a speed	cluently, eggectively, on their own, with a partner, or in a small group. Use a variety of basic compositio nal principles when creating their own	a cartwhee l and a headsta nd. Explore counter balances and counter tension balances . Develop gluency and consiste	the situation. Consistentl y make good decisions on who and when to pass to in order to get batters out. Consistentl y demonstrat e good technique	technique in the triple jump.  Develop power, control and technique when throwing discus and shot put.  OAA  Pool ideas within a aroup.
game.  • Move to the correct space when transitioni ng from attack to defence.	parts with a gluent action at a speed appropri ate to the challenge	nal  principles  when  creating  their own  dances.  Demonstrat  e a clear  understan  ding over	Develop gluency and consiste ncy in the straddle , gorward	<ul> <li>Consistentl</li> <li>y</li> <li>demonstrat</li> </ul>	OAA  • Pool ideas within a group, selecting and applying the best method to
• Show good	<ul> <li>Adapt running</li> </ul>	timing in relation to	and		solve a problem.

technique	technique	music and	backwar	• Orientate a
when	to meet	other	d roll.	map
sending a	the needs	dancers	<ul> <li>Combine</li> </ul>	egiciently
ball with	of the	throughout	and	to
increasing	distance.	their	persorm	navigate
control,	<ul> <li>Complete</li> </ul>	persormanc	a range	around a
accuracy	body	e.	of	course.
and	weight		gymnast	<ul> <li>Inclusively</li> </ul>
consistenc	exercises		ic jumps	communica
y under	çor		more	te with
pressure.	increased		gluently	others ,
• Demonstra	repetition		and	share job
te	s with		eggectivel	roles and
increasing	control		у.	lead when
consistenc	and		v	necessary.
y in	gluency.			• When
catching	<ul> <li>Use the</li> </ul>			increasing
under	breath to			accuracy,
pressure	increase			reglect on
in a	their			when and
variety of	ability to			how they
game	move for			were
situations	sustaine			successful
	d			at solving

	• Demonstra	periods				challenges
	te a	og time.				and alter
	wider					their
	range of					methods in
	techniques					order to
	when					improve.
	tracking a					
	ball under					
	pressure.					
Vocabular	Consecutive,	Generate	Choreograph,	Formation,	Consecutive,	Boundaries,
y	cormation,	gorce,	phrase,	momentum,	obstruction,	location,
	consistently,	measure,	contrast,	counter	consistently,	critical thinking,
	conceding,	continuous,	structure,	balance,	continuous, co-	symbol, co-
	dictate,	glexibility,	gluently,	fluently,	operatively,	operatively,
	turnover,	analyse,	connect.	counter	drive hit,	strategy.
	contest, shut	record.		tension,	degensive hit.	
	down.			stability.		